TOWN OF WHITEWOOD REGULAR MEETING July 15, 2025

1. Call to order

2. Approval of agenda

2.1 Adoption of Agenda

ANY AGENDA ITEMS LISTED OR ADDED, REQUIRE ANY COUNCIL TO DECLARE CONFLICT OF INTEREST

- 3. Adoption of minutes
- 3.1 June 24, 2025 Regular Council Meeting Minutes
- 4. Delegate –

As per request form signed Delegate only speaks on matter on form and maximum of $20\,\mathrm{minutes}$, Council will then discuss matter

5. Public Works Reports/Facility Operations Manager

- 5.1 WTP Operator report 1st meeting of month
- 5.2 Foreman's report 1st meeting of month
- 5.3 FOM's report –1st meeting of month
- 6. **Reports**
- 6.1 CAO report
- 6.2 Council Reports
- 7. Accounts
- 7.1 List of Accounts for Approval
- 7.2 June 2025 Preauthorized
- 8. Correspondence
- 8.1 RCMP Report
- 8.2 Red Coat Waste Resource Authority Minutes
- 8.3 Moosomin & District Health Care Foundation Financial Statement
- 8.4 Whitewood Skating Club
- 8.5 Recreation Park

9. **Old Business**

9.1 Recreation Park – Tender

9.2 Battery Charger Tender

9. Old Business cont...

- 9.3 3" Honda Water Pump Tender
- 9.4 Red Bricks Tender
- 9.5 3yd Loader Bucket Tender
- 9.6 Epps Pressure Washer Tender
- 9.7 52" Massey Mower Tender
- 9.8 720K Grasshopper with Broom and Snowblower Tender
- 9.9 2" Honda Water Pump Tender
- 9.10 SnowEx Sander Tender
- 9.11 15' Schulte Mower Tender
- 9.12 Bobcat Brushcat Mower Tender
- 9.13 Street Post Flowerpot Hangers with Flowerpots Tender
- 9.14 Elgin-Pelican Street Sweeper Tender
- 9.15 P3-Power Generator Tender
- 9.16 Cat Cage Tender
- 9.17 Amenda 1911/2025
- 9.18 Recreation Technician
- 9.19 Crossroads Villa
- 9.20 Tourism Signs
- 9.21 Masonic Hall Tender
- 9.22 604 Third Ave Tender

10. **New Business**

- 10.1 Drainage ditch request
- 10.2 Special Event Liquor License approval
- 10.3 Close Third Ave between Elsinore & Balfour
- 10.4 October 4, 2025 Hat Auction Fundraiser
- 10.5 707 North Railway Street Offer
- 10.6 808 Second Ave Tender
- 10.7 Recreation Technician

11. Closed Session of Council –

- 11.1 Motion to go In Camera
- 11.2 Motion to come out of In Camera
- 11.3 Motions resulting from In Camera

12. Adjournment